



MIDIATOR

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Internship/stage @ Mediator: Making GUI with QT/C++



What to do?

Creating user interfaces in C++ with the use of the Qt UI Framework for an innovative touchscreen console for the professional lighting industry. Tasks will include creating (programming as well as designing) custom interface elements for touchscreens, porting and restyling existing interface elements and laying out whole interface screens.

Requirements:

- WO/HBO education level
- Knowledge of Adobe Photoshop / Illustrator (limited knowledge acceptable)
- Experience with CSS, knowledge of Qt Style Sheets is a pre
- Experience with programming (preferably C++ / Qt)
- Affinity with graphical interfaces for touch screens and a good sense of usability and design
- Proficient in English

Who are we looking for?

Ok, we can make up a list of all kind things we would like you to be, but let's keep it simple:

You must be a real open-minded, crazy but well-educated programmer who wants to work in a team on cool software...

What is Mediator?

Mediator is a company that is developing high-end products for controlling professional light- and video shows. Our first product is the 'Vision' console, which already has been used on well-known events like Pinkpop, NorthSeaJazz and Lowlands. Our team consists of a lot of young guys with their background in industrial design, electrotechnical engineering, programming, marketing etc... We're situated at YES!Delft, an incubator for young technical start-ups from the TU-Delft. Want to know more? Contact us...

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